

PMEA District 10
Wind and String Scale
Requirements and
Percussion
Requirements

DISTRICT 10 PMEA

Diatonic Scales for Strings

- ALL Scales should be performed from memory. No music for the scale portion of the audition will be permitted.
- Scales should be performed at a minimum speed of quarter note = 120, slurred, using the following rhythmic pattern. The pattern would continue when playing more than one octave:



Chromatic Scales for Strings

- As with the diatonic scales, chromatic scales must also be performed from memory. No music will be permitted.
- Chromatic scales should be performed at a minimum speed of quarter note = 120. Slurred, using the following rhythmic pattern (eighth note triplets):



INSTRUMENT	SCALES WITH OCTAVES TO BE PLAYED	CHROMATIC
Violin	G, Ab, A, Bb...3 octaves; C, D, Eb, E, F...2 octaves	2 octaves G to G
Viola	C, D, Eb...3 octaves; G, A, E, F, Bb, Ab...2 octaves	2 octaves C to C
Cello	C, D, Eb...3 octaves; G, A, E, F, Bb, Ab...2 octaves	2 octaves C to C

String Bass	G, Ab, A, Bb, C, E, F...2 octaves; D, Eb 1 octave	2 octaves E to E
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Instrumental Auditions Percussion Requirements

These requirements are in addition to the solo(s) listed and major and chromatic scales (mallets).

- I. Mallet Audition** – A whole note roll (4 counts) is required on the last note of each scale.
- II. Snare Drum (Battery) Audition** – each student that auditions on Snare Drum must also audition on Bass Drum and Cymbals. *Students must also perform a long roll, starting open and forte, proceeding to a closed roll, proceeding to piano, then back to forte, and finally back to open.*
- III. Timpani** – tune a major triad from a given fundamental (root, major third, and perfect fifth). Play an *sfp* roll with a *crescendo* and *decrescendo* on the drum tuned to the major third.